REMARKS/ARGUMENTS

The above identified patent application has been amended and reconsideration and reexamination are hereby requested.

Claims 7 - 12 are now in the application. Claims 1 - 6 and 13 - 17 have been previously withdrawn in response to the Examiner requiring a restriction under 35 U.S.C. § 121, when the Applicant elected Claims 7 - 12 to be examined. Claim 7 has been amended. Claim 8 has been cancelled.

The Examiner has objected to certain informalities: The Examiner has objected to the term "uncorrected syndrome polynomial of the algebraic-coded message" used in Claim 7, asserting that is not clear how "an uncorrected syndrome polynomial" differs from the standard syndrome polynomial. Claim 7 has been amended to read "syndrome polynomial of the algebraic-coded message."

The Examiner has rejected Claims 7 - 12 under 35 U.S.C. § 112 for failing to comply with the enablement requirement, asserting that use of the terms "uncorrected syndrome polynomial" and "corrected syndrome polynomial" in Claim 7 is not supported in the specification. Claim 7 has been amended and does now not include either of the terms "uncorrected syndrome polynomial" or "corrected syndrome polynomial."

The Examiner has rejected Claims 7 - 12 under 35 U.S.C. § 112 as being indefinite. The Examiner has rejected Claim 7, which calls for "a plurality of polynomial storage devices being adapted to store polynomials," and upon which Claims 9 - 12 depend, asserting that polynomials are abstract mathematical elements and that is not clear how an abstract mathematical

element can be stored or how they are stored in a hardware memory device. The Examiner has also rejected Claim 9, which calls for "the inversionless calculator temporarily stores the discrepancy values in a first discrepancy variable and a second discrepancy variable, storing in the second discrepancy variable temporarily the last value previously stored in the first discrepancy variable, " asserting that variables are not storage devices and it is not clear how a value can be stored in a variable.

However, one reasonably skilled in the art will appreciate that in a plurality of programming languages, often referred to as assignment-based languages, variables are storage devices. For example, the Free On-Line Dictionary of Computing [FOLDOC], a service of Imperial College London (available online at http://wombat.doc.ic.ac.uk/foldoc) defines "variable" as:

or /var/) named memory location in which a program can store intermediate results and from which it can read . . . Each programming language has different rules about how variables can be named, typed, and used. Typically, a value is "assigned" to a variable in an assignment statement. . . .

(underlining added for emphasis)

See also McGraw-Hill Encyclopedia of Science & Technology (1998) (defining "variable" as "[computer science] A data item, or specific area in main memory, that can assume any of a set of Assignment-based languages include such popular programming languages as ALGOL, BASIC, COBOL, FORTRAN, PASCAL,

MODULA, C, C++ and JAVA (for comparison: non-assignment based languages are generally referred to as functional languages and LISP and PROLOG). See FOLDOC (defining e.g., "assignment" as "[s]toring the value of an expression in a This is commonly written in the form "v = e". Algol the assignment operator was ":=" (pronounced "becomes") to avoid mathematicians['] qualms about writing statements like x = Assignment is not allowed in functional languages"); see also McGraw-Hill (defining "assignment statement" as "[computer science] A statement in a computer program that assigns a value to a variable."). In fact, on pages 8 - 9 of the specification of the present application, part of the code of an exemplary embodiment of the present invention illustrated using PASCAL notation. See page 8, lines 21 - 22.

this illustrative code example Referring to specification, the shown code represents a procedure called "FindLocatorBMC." Page 8, line 24. At the very beginning of the procedure's code, variables are defined, as indicated by the Page 8, line 26. These definitions will normally cause a computer to allot space in its (hardware) memory in order to store values in connection with the defined See definitions of "variable," supra. Values are then stored in these variables throughout the procedure, as indicated by the uses of the assignment operator ":=". Page 9, lines 5 -13, 22-23, 28 - 29, 32 - 33, 37 39, 41, 44 - 45. particular, the variables used to store discrepancy values in this code example are "Del" and "Del0." "Del0" is initially assigned the value 1, i.e. the integer number 1 is stored in the

computer's hardware memory device in the space allotted for the variable "Del0." Page 9, line 7. Similarly, "Del" is initially assigned the value 0. Line 12.

furthermore, variables may not only be used to store simple Variables representing data structures can be used to store complex mathematical elements, including polynomials. Referring again to the code example, the variables "B" and "TempPoly" are instances of a data structure of "Polynomial" and are local variables instantiated within the procedure. Page 9, lines 1 - 2. In addition, two variables named "Syndrome" and "Locator," also of the type "Polynomial" are provided to the procedure "FindLocatorBMC" as parameters. The data structure type "Polynomial" will Page 8, line 24. generally be defined somewhere in the code environment of the procedure "FindLocatorBMC."

A data structure for storing polynomials can, for example, be implemented via an array of numbers, with each number corresponding to a coefficient with different power, e.g., an array [a₀a₁a₂a₃a₄a₅] could represent the polynomial

$$a_0^0 + a_1^1 + a_2^2 + a_3^3 + a_4^4 + a_5^5$$
.

Other data structures can be used to store polynomials, In modern, object-oriented languages such as linked lists. (such as Smalltalk, C++ or Java) definitions of data types structure (often referred to only the include not attributes), but also operations that can be performed upon the Such data data type (generally referred to as methods). definitions are known as classes; an instance of such a class is See FOLDOC (defining "class" as as an object. know

"cprogramming> The prototype for an object in an object-oriented language; analogous to a derived type in a procedural language. A class may also be considered to be a set of objects which share a common structure and behaviour. The structure of a class is determined by the class variables which represent the state of an object of that class and the behaviour is given by a set of methods associated with the class. . . . ") For example, one can define a class "Polynomial," which stores polynomials in arrays, and include operations such as "add" or "multiply" that can be performed upon a polynomial stored in the array.

The Applicant submits that the above examples only serve to illustrate how polynomials can be stored and how variables can be used as storage devices generally, respectively, but are not meant to limit interpretation of the Claims at issue to these examples or in any other way.

The Applicant further submits that in light amendments and explanations above, Claim 7 is supported by the specification and neither Claim 7 nor Claim 9 is indefinite or fails to add meaningful limitations. Therefore, Claims 7 and 9 - 12 are now in compliance with 35 U.S.C. § 112.

The Examiner has rejected Claims 7, 9, 11 and 12 under 35 U.S.C. § 103(a) as being unpatenable over U.S. Patent No. 6,209,115 to Truong et al. in view of U.S. Patent No. 5,446,743 The Applicant has requested amendment of Claim 7 to to Zook. further include the following elements:

a binary state storage device being adapted to store a binary state, operably connected to the

> inversionless calculator and the arithmetic-logic components; and

> operably uncorrectable error indicator, an connected to the inversionless calculator and the inversionless arithmetic-logic components, the calculator iterating through the location of errors in the algebraic-coded message, while:

determining the existence of errors, the location and magnitude of the errors and the discrepancy values in the algebraic-coded message,

storing a state variable in the binary state storage device before a first iteration indicate that no uncorrectable error has been detected and iterating through the errors while updating the state variable to indicate whether an uncorrectable error has been detected,

using the uncorrectable error indicator to indicate that the algebraic-coded message is uncorrectable if the state variable contains an indication that an uncorrectable error has been detected after a final iteration; and

using the uncorrectable error indicator to indicate that the algebraic-coded message is not uncorrectable if the existence of no errors has been determined or the state variable contains an indication that no uncorrectable error has been detected after the final iteration.

Neither Truong et al. nor Zook teach uncorrectable error Therefore, the Applicant submits that Claim 7, as indication. amended, is not unpatenable over Truong et al. in view of Zook. Furthermore, Claims 9 - 12 depend on Claim 7. As such, Claims 9 - 12 are also believed allowable based on Claim 7.

Accordingly, in view of the above amendment and remarks, it is submitted that the Claims are patentably distinct over the prior art and that all objections and rejections to the Claims Reconsideration and reexamination of the have been overcome. above Application is requested.

Respectfully submitted,

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Reg. No. 28,248 626/795-9900

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